

**Communication, Language and Literacy:**

Myths and Legends  
Stories in unfamiliar settings (historical / geographical)

**Grammar Focus:**

Conjunctions - time, place and cause

**Phonics/Spelling Focus:**

Prefixes (spelling) - Teacher  
Phase 5 /6 (support for spellings) - TA (stage 2)

**Physical Development**

**Rugby** - running, jumping, throwing and catching in isolation and combination. Play competitive games; attacking and defending. Develop strength, flexibility, technique, control and balance. Compare performances and improve from.  
**Gymnastics** - Develop strength, flexibility, technique, control and balance. Movements to include - single bounce, skips, front supports etc

**Knowledge and Understanding of the World Science Skills:**

**Geography/History Skills:**

**Geography:** UK and Europe Study  
Comparison of a region of the UK with a region in Europe with different features.  
**History:** Changes to Britain from the Stone Age to the Iron Age.  
Technology and travel - Stonehenge

**RE Skills: Christianity**

Early beginnings of Jesus' ministry. (Baptism, temptations, choosing his 12 disciples)

**Digital Creation:**

iPad animation with edited composition from garageband.

**Expressive Arts and Design**

**Art Skills: Sculpture**

Record observations, improving skills in sculpture using different materials. Using a range of materials to design and make products. Learn about an architect in history.

**DT Skills: Mechanisms - pneumatics and Levers**

Research and develop designs that are functionally and for a purpose. Making using a range of materials. Evaluate ideas against their design.

**Music Skills:** Controlling sounds through playing and singing. Creating and developing musical ideas (Level 3)

Playing and performing in a group, using instruments and voices using fluency, control, expression and accuracy. Compose music for a purpose.

**Experience Outcome: Stonehenge: The Big Build (7 weeks)**

Talk for writing with myths and legends - linking to writing own myth or legend  
Story writing (talk for writing)  
1st person - retelling verbally (speech and lang)  
**Role-play - building of stonehenge/ working as a team (c)**

How they worked together on building stonehenge? (Booklet/ presentation)  
Making own team games using pulleys/ stones with rules and tips.  
**Top tips for working together / team work/ do's and don'ts - leaflet. (c)**

Team building games using Rugby skills - linking to a Rugby game - NS  
Gymnastics - routines / dances from stone-age (how they moved) accompanied by music created with instruments made.  
**Moving a bucket filled with water along a rope over obstacles. (c)**

Stonehenge (history of)  
Where is it? Region of UK - map skills / study  
Comparison - Standing stones in Carnac France  
Modern Christianity - early side/ changes to now - role-play?  
Spirituality/ witchcraft - charms  
Animation using lego building Stonehenge with pulleys  
**Camera Skills (c)**

Pulleys/ Mechanisms - lego / junk models plus real life model/ pulley system (forest area)  
Sculpture work / Architecture and using modroc - recreation  
Druid Charms (art)  
Stone-age musical instruments - how they made music sound? Create musical instruments to compose music for gym work  
Garageband music for animation work.

Shapes of the stones / making patterns  
Scale models (play-dough)  
Stonehenge game using coordinates - looking at its co-ordinates and positioning  
Stone maze (postions) Drawing our own maps of our stonehenge on the school field. Data collection surroundings - Investigating how much tourism stonehenge attracts by looking at graphs and data  
**Puzzles - tangrams and creating own with stones (c)**

Creating a chant with a drone as an accompanying background. (c)  
Model pulley system (c)  
Charm making (c)

**Personal, Social and Emotional Development**

Relationships and team work.  
Developing skills for a healthy relationship  
Acceptable physical contact  
Listening and responding respectfully.

**Problem Solving, Mathematics and Reasoning**

Proportions - Measurements / Area and Perimeter  
Shape and Space  
Co-ordinates / Maps  
Postions (N,S,E,W etc)  
Data and Graphs (bar and time)

**Mental Maths Focus:**

Addition and Subtraction methods